31 - 4 / Sprint 1 – Hardware information and buying

4 - 7 / Sprint 2 – Buy hardware

7 - 11 / Sprint 3 – Hardware test /Software start

Design Document

State machine

Buy HW

11 - 14 / Sprint 4 - Hardware test / Software start

Design Document

Run HW tests.

Software Architecture

14 - 18 / Sprint 5 – Integration

Spec 1: Monitoring The street.

18 - 21 / Sprint 6 – Integration

Testing Spec 1

Spec 2: Warning

21 – 25 / Sprint 7 – Debugging/ Optimization / documentation of software

Testing Spec 2

Bug fixes in Spec 1

25 - 28 / Sprint 8 - Debugging/ Optimization / documentation of software

Bug fixes in Spec 2

28 – 3 / Sprint 9 – Finalization / Github cleaning / documentation

Improvements

3 – 6 / Sprint 10 – Buffer

6 - 10 / Sprint 11 – Buffer

10 – 13 / Sprint 12 - Buffer